1.0

Zone 1

Floor\_dirt1.png

Floor\_dirt2.png

Replaced with the same texture, based on castle floor

Wall\_dirt\_crypt.png

Replaced with walls from inside castle

NOTE: They are a bit tall

Zone 2  
 Zone2\_floor

replaced zone2\_floorB.png and zone2\_floorA.png with ALTTP Overworld Terrain

Wall\_zone2.png

Replaced wall\_zone2 with ALTTP textures from the Overworld of Hyrule

Zone2\_wall\_dirt\_crack.png

Zone2\_wall\_stone.png

zone2\_wall\_stone\_crack.png

Replaced with ALTTP cliffs and cliffs with rocks

STILL NEEDS TO BE DONE: Wall with diamonds

ALL ZONES

Door\_front

Door\_side

Made to look like wooden doors from the houses in ALTTP

LOCKED\_DOORs not edited since they possibly only show up in the hub world.